

To emphasize the necessity of these skills, news clippings about the devastation caused by the 1989 crash and oil spill of the Exxon Valdez have been included for class discussion. Share a transparency of the clippings. The third article especially points out the importance of measurement; testimony of the Exxon Valdez' captain focused on the helmsman's inability to make a full 10° turn.

To introduce *Navigating in the Dark* you may choose Option 1 or Option 2. Option 1 involves sending two students out of the room and then having everyone watch them as they try to follow a path devised by another student on the overhead. Option 2 has all students try to draw two given paths without knowing where islands are, and then having each student self-assess how well the instructions were followed.

■INTRODUCTION—OPTION I

Prepare an overhead transparency of the *Demo Map* (p. 73) and two transparencies of the blank *Navigation Sheet* (p. 75). Send two brave students out of the room so they will be "in the dark" about the details of the map. You may want to arrange a place for them to be for 5 to 15 minutes.

Have students work in pairs. Give each pair a paper copy of the *Demo Map*, protractors, and centimeter rulers. Each pair is to draw a path from "Here" to "There." No curves allowed; legs of all paths are to be straight lines.

Use the transparency of the *Demo Map* to show students that they should start their paths at the plus sign and not on the end of the arrow head. You may want to show how you would draw and measure your first leg, but let them know they may choose any initial direction they want.

After they draw their paths, they write distance and heading instructions using centimeters and

Note: After the first heading from "Here," all headings are me, or in "Loco." from the direction you are facing after the lost in "LOGO." from the direction you are facing after the lost in "LOGO."

TELLING SOMEONE WHERE TO GO